

SYSTEM AND METHOD FOR AUTHENTICATING THE LOCATION OF CONTENT PLAYERS

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ABSTRACT

A system and method for authenticating the location of content players are provided. One aspect of the system comprises a content processing device, which
10 comprises a descrambler, a GPS receiver and a processor. The content processing device processes scrambled content signals from an Internet connection, a satellite, a cable network, a terrestrial stream or a packaged media. The GPS receiver receives a plurality of GPS signals and determines a location of the GPS receiver. The processor may check
15 a time generated by the GPS receiver with a secure time source to verify the validity of the GPS location. The processor then compares the location determined by the GPS receiver with pre-determined access criteria. If the location determined by the GPS receiver meets the access criteria, the processor allows the descrambler to descramble the content signals.